

BASIS AND PURPOSE FOR RULE 3

The purpose of Rule 3 is to establish and provide the specific information required on license applications; to establish yearly license fees for each type of license; to establish nonrefundable application fees; to establish investigation fees for certain applicants and deposit procedures for investigation fees; to establish procedures for conducting background checks on applicants and other interested persons and assessing the costs of such background checks; to require certain information regarding the premises the applicant wishes to be licensed, and to provide a procedure for approval of modifications of such premises; and to provide for the issuance of conditional, temporary, and duplicate licenses. The statutory basis for Rule 3 is found in sections 44-30-102, C.R.S., 44-30-103, C.R.S., 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., and part 5 of article 30 of title 44, C.R.S. *Amended 1/14/15*

RULE 3 APPLICATIONS, INVESTIGATIONS AND LICENSURE

30-305 Investigation fees.

- (2) Before any such investigations are conducted, each applicant shall pay a deposit **by check made out to the Colorado Division of Gaming** to the gaming fund as follows: *Eff 04/01/2007*

BASIS AND PURPOSE FOR RULE 5

The purpose of Rule 5 is to establish procedures and articulate grounds for disciplinary actions and informal resolution of allegations of violations of the provisions of article 30 of title 44 C.R.S. or any rules and regulations promulgated pursuant to such article, to provide procedures to impose sanctions for violations, and to provide for certain conditions to be met for reissuance of licenses to persons who formerly held a license. The statutory basis for Rule 5 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., 44-30-504, C.R.S., 44-30-523, C.R.S., 44-30-524, C.R.S., and 24-4-104, C.R.S.

RULE 5 GROUNDS AND PROCEDURES FOR DISCIPLINARY ACTIONS

30-501 Grounds for disciplinary action.

The Commission may levy a monetary penalty or may suspend or revoke, any license issued by it or the Director for any violations by the person holding the license, or such licensee's employees or agents, of any of the provisions of article 30 of title 44, C.R.S., or any of the **R**ules and **R**egulations promulgated thereunder. Acceptance of a state gaming license or renewal thereof by a licensee constitutes an agreement on the part of the licensee to be bound by all the **R**egulations of the Commission as the same now are or may hereafter be amended or promulgated. It is the responsibility of the licensee to keep the licensee self-informed of the content of all such **R**egulations, and ignorance thereof will not excuse violations. *Amended 11/14/15*

30-502 Initiation of disciplinary proceedings.

- (1) Upon its own motion, upon motion of the Director, or upon written complaint signed and sworn to by the complainant, the Commission may determine to initiate disciplinary proceedings against any person licensed pursuant to article 30 of title 44, C.R.S. Disciplinary proceedings, as used herein, shall mean those procedures undertaken by the Commission to suspend or revoke any license issued by it or the Director, to levy a monetary penalty against any licensee, or to otherwise sanction violations of gaming laws and **R**ules.
- (2) The Commission may initiate disciplinary proceedings against a license where it determines that there is probable cause to believe: that the licensee, the licensee's employees, or agents have violated any of the provisions of article 30 of title 44, C.R.S., or the **R**ules and **R**egulations thereunder; that the licensee or persons associated with the licensee are of unsatisfactory moral

character; or that violations by the licensee, the licensee's employees, or agents, of laws other than the limited gaming laws make the licensee no longer suitable for licensing by the Commission or Director.

30-506 Assurance of voluntary compliance.

The Director **OR DIRECTOR'S DESIGNEE** may accept an assurance of voluntary compliance regarding any act or practice alleged to violate article 30 of title 44, C.R.S., or the **R**ules and **R**egulations thereunder, from a person who has engaged in, is engaging in, or is about to engage in such acts or practices. The assurance must be in writing and may include a stipulation for the voluntary payment of the costs of the investigation and an amount necessary to restore to a person money or property which may have been acquired by the alleged violator because of the acts or practices. An assurance of voluntary compliance may not be considered an admission of a violation for any purpose; however, proof of failure to comply with the assurance of voluntary compliance is prima facie evidence of a violation of article 30 of title 44, C.R.S., or the **R**ules and **R**egulation thereunder. The Commission may approve or review an assurance of voluntary compliance.

30-512 Summary Suspension.

- (1) Where the Commission has reasonable grounds to believe and finds that any person licensed under article 30 of title 44, C.R.S., has been guilty of a deliberate or willful violation of any of the provisions of article 30 of title 44, C.R.S., or the **R**ules and **R**egulations thereunder, or that the licensee has been charged with a felony in Colorado or in another state, or that due to other violations of law by the licensee or its patrons, the public health, safety, or welfare imperatively requires emergency action, and where the Commission incorporates such findings in its order, the Commission may summarily suspend the licensee's license pending disciplinary proceedings for suspension or revocation. Any such disciplinary proceedings shall be promptly instituted and determined.

30-514 Disciplinary proceeding notice required.

The Director must have served upon the summarily suspended licensee a formal notice initiating disciplinary proceedings and a notice of hearing within five (5) days after receipt by the licensee of the notice of summary suspension. The notice initiating disciplinary proceedings and the notice of hearing may be issued by the Director without prior Commission approval. The Commission shall hear the matter on an expedited basis, but in no event later than **3045** days after the imposition of the summary suspension unless such licensee has requested a later date pursuant to regulation 30-512(2). (amended perm. 03/02/01), *Amended 11/14/15*

BASIS AND PURPOSE FOR RULE 21

The purpose of Rule 21 is to establish playing rules for authorized types of games which combine the play of blackjack with the play of poker, and management procedures for conducting blackjack-poker combination games in compliance with section 44-30-302 (2), C.R.S. The statutory basis for Rule 21 is found in sections 44-30-201, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S.

Amended 8/14/16

RULE 21 RULES FOR BLACKJACK-POKER COMBINATION GAMES

30-2115 THE PLAY – TRILUX BLACKJACK.

TRILUX BLACKJACK IS A COPYRIGHTED AND PATENT-PROTECTED BLACKJACK AND POKER VARIATION GAME, THE RIGHTS TO WHICH ARE OWNED BY SG GAMING INC. OF LAS VEGAS, NEVADA, AND WHICH MAY BE TRANSFERRED OR ASSIGNED.

TRILUX BLACKJACK IS AN OPTIONAL BONUS WAGER FOR BLACKJACK. THIS OPTIONAL WAGER MAY INCLUDE A TRILUX BONUS, TRILUX SUPER 3 AND/OR TRILUX BUST BONANZA. TRILUX BLACKJACK MAY BE PLAYED ONLY ON TABLES DISPLAYING THE TRILUX BLACKJACK LAYOUT. TRILUX BLACKJACK USES A STANDARD 52 CARD DECK.

REFER TO PAY TABLES BELOW FOR THE CORRESPONDING NUMBER OF DECKS TO BE USED FOR EACH OF THE BONUS OPTIONS.

(1) AT THE SAME TIME A PLAYER MAKES HIS/HER STANDARD BLACKJACK WAGER, THE PLAYER HAS AN OPPORTUNITY TO MAKE THE OPTIONAL TrILUX BONUS, TrILUX SUPER 3 AND/OR TrILUX BUST BONANZA WAGERS. HOWEVER, PLAYERS MUST MAKE THE TrILUX BONUS WAGER TO BE ELIGIBLE TO MAKE THE TrILUX SUPER 3 WAGER. ALL WAGERS MUST BE IN AN AMOUNT BETWEEN THE POSTED TABLE MINIMUM AND THE TABLE MAXIMUM. WAGER LIMITS ARE DETERMINED BY THE HOUSE AND IN ACCORDANCE WITH APPLICABLE LAW.

(A) IF THE CASINO RULES ALLOW, A PLAYER MAY PLAY MULTIPLE HANDS.

(B) A PLAYER PLAYING MULTIPLE HANDS MAY PLACE TrILUX BONUS, TrILUX SUPER 3 AND TrILUX BUST BONANZA WAGERS ON NONE, ONE OR ALL OF HIS/HER HANDS.

(C) DEALER TIP WAGERS MAY BE PLACED ON THE TrILUX BONUS, TrILUX SUPER 3 AND TrILUX BUST BONANZA WAGERS BY PLACING THE DEALER TIP IN FRONT OF THE PLAYER'S TrILUX BONUS, TrILUX SUPER 3 AND TrILUX BUST BONANZA WAGERS. ANY RESTRICTIONS ON DEALER TIP WAGERS MUST BE POSTED AT THE TABLE OR AS WALL SIGNAGE.

(2) THE DEALER THEN FOLLOWS HOUSE PROCEDURES FOR DEALING BLACKJACK.

(3) ONCE EACH PLAYER HAS RECEIVED TWO CARDS, THE DEALER SETTLES ALL TrILUX BONUS AND TrILUX SUPER 3 WAGERS ACCORDING TO HOUSE PROCEDURES. IF A PLAYER'S FIRST TWO CARDS AND THE DEALER'S UP CARD ARE AT LEAST A PAIR OR FLUSH DEPENDING ON THE PAY TABLE, HE OR SHE WINS THE TrILUX BONUS WAGER ACCORDING TO THE POSTED PAY TABLE. IF THE PLAYER'S FIRST TWO CARDS AND THE DEALER'S UP CARD ARE NOT AT LEAST A FLUSH, HE OR SHE LOSES HIS OR HER TrILUX BONUS WAGER. IF A PLAYER'S FIRST TWO CARDS AND THE DEALER'S UP CARD ARE AT LEAST A THREE OF A KIND, HE OR SHE WINS THE TrILUX SUPER 3 WAGER ACCORDING TO THE POSTED PAY TABLE. IF THE PLAYER'S TWO CARDS AND THE DEALER'S UP CARD ARE NOT AT LEAST A THREE OF A KIND, HE OR SHE LOSES HIS OR HER TrILUX SUPER 3 WAGER.

(A) WHEN THE CARDS ARE DEALT FACE UP, THE TrILUX BONUS AND TrILUX SUPER 3 WAGERS WILL BE SETTLED IMMEDIATELY AFTER ALL PLAYERS RECEIVE THEIR FIRST TWO CARDS AND THE DEALER HAS RECEIVED HIS/HER FIRST TWO CARDS. WINNERS WILL BE PAID AND LOSING WAGERS WILL BE PICKED UP IN ORDER OF PLACEMENT, FROM THE DEALER'S RIGHT TO LEFT. NORMAL BLACKJACK PLAY WILL THEN CONTINUE.

(B) WHEN THE CARDS ARE DEALT FACE DOWN, THE TrILUX BONUS AND TrILUX SUPER 3 WAGERS WILL BE SETTLED ON A HAND TO HAND BASIS, AS THE DEALER GOES FROM LEFT TO RIGHT ASKING FOR HIT/STAND DETERMINATIONS.

(4) PLAYERS MAY MAKE THE TrILUX BUST BONANZA WAGER AFTER THEY HAVE ACTED ON THEIR HANDS, BUT BEFORE THE DEALER ACTS ON THE DEALER HAND. IF THE DEALER BUSTS, THE PLAYER WINS ACCORDING TO THE POSTED PAY TABLE. IF THE DEALER DOES NOT BUST, THE PLAYER LOSES HIS/HER TrILUX BUST BONANZA WAGER.

(A) PLAYER BLACKJACKS ARE PAID PRIOR TO THE DEALER RESOLVING THE DEALER HAND AND ARE NOT ELIGIBLE TO MAKE THE TrILUX BUST BONANZA WAGER.

(B) PLAYER'S WITH HANDS THAT BUST ARE NOT ELIGIBLE TO MAKE THE TrILUX BUST BONANZA WAGER.

(5) WINNING TrILUX BONUS, TrILUX SUPER 3 AND TrILUX BUST BONANZA WAGERS WILL BE PAID IN FRONT OF THE BETTING AREA AND PUSHED OFF TOWARD THE PLAYER.

(6) LUCKY GEORGE: THE LUCKY GEORGE IS A PAY OUT FOR THE DEALER AS A TIP, WHEN A QUALIFYING HAND IS WON BY A PLAYER.

(7) PAY TABLES:

TRI LUX BONUS (WITHOUT LUCKY GEORGE):

HAND	TRI-01	TRI-02	TRI-05
	PAYS	PAYS	PAYS
THREE OF A KIND	9 TO 1	2.5 TO 1	7 TO 1
STRAIGHT FLUSH	9 TO 1	2.5 TO 1	7 TO 1
STRAIGHT	9 TO 1	2.5 TO 1	7 TO 1
FLUSH	9 TO 1	2.5 TO 1	7 TO 1
PAIR	N/A	2.5 TO 1	PUSH
DECK TYPE	2-8 DECKS	2 DECKS	2-8 DECKS

HAND	TRI-03	TRI-04	TRI-06	TRI-07
	PAYS	PAYS	PAYS	PAYS
MINI ROYAL (A, K, Q SUITED)	100 TO 1	N/A	100 TO 1	50 TO 1
STRAIGHT FLUSH	35 TO 1	30 TO 1	30 TO 1	30 TO 1
THREE OF A KIND	33 TO 1	20 TO 1	20 TO 1	20 TO 1
STRAIGHT	10 TO 1	10 TO 1	10 TO 1	10 TO 1
FLUSH	5 TO 1	5 TO 1	5 TO 1	5 TO 1
DECK TYPE	2-8 DECKS	2-8 DECKS	2-8 DECKS	2-8 DECKS

TRI LUX BONUS (WITH LUCKY GEORGE):

HAND	TRILG-01		TRILG-02		TRILG-03		TRILG-04***	
	PAYS*	LUCKY GEORGE**	PAYS*	LUCKY GEORGE **	PAYS*	LUCKY GEORGE **	PAYS*	LUCKY GEORGE **
STRAIGHT FLUSH	8 TO 1	\$1	25 TO 1	\$10	25 TO 1	\$10	25 TO 1	\$10
THREE OF A KIND	8 TO 1	\$1	15 TO 1	\$5	15 TO 1	\$5	15 TO 1	\$5
STRAIGHT	8 TO 1	\$1	8 TO 1	\$2	10 TO 1	\$2	10 TO 1	\$2
FLUSH	8 TO 1	\$1	5 TO 1	\$1	5 TO 1	N/A	5 TO 1	\$1
DECK TYPE	1, 2, 6 AND 8 DECKS							
* PAY TABLE IS USED WITH THE LUCKY GEORGE VERSION ONLY.								
**PAY OUTS ARE FIXED DOLLAR PAYS.								
***PAY TABLE TRILG-04 MUST BE A MINIMUM OF \$5 ONLY.								

TRI LUX SUPER 3:

HAND	SUP-01*	SUP-02*	SUP-03*
	PAYS*	PAYS	PAYS
THREE OF A KIND (SUITED)	270 TO 1	1,000 TO 1	500 TO 1
STRAIGHT FLUSH	180 TO 1	100 TO 1	150 TO 1
THREE OF A KIND	90 TO 1	70 TO 1	75 TO 1
DECK TYPE	4-8 DECKS	6-8 DECKS	5-8 DECKS
*TRI LUX BONUS WAGER MUST BE MADE TO BE ELIGIBLE TO MAKE THE TRI LUX SUPER 3 WAGER			

TRI LUX BUST BONANZA:

DEALER UP-CARD	PAY TABLE 1		PAY TABLE 2	
	DEALER BUST	DEALER SUITED BUST	DEALER BUST	DEALER SUITED BUST
2	1 TO 1	25 TO 1	1 TO 1	25 TO 1
3	1 TO 1	15 TO 1	1 TO 1	15 TO 1
4	1 TO 1	10 TO 1	1 TO 1	10 TO 1

5	1 TO 1	5 TO 1	1 TO 1	5 TO 1
6	1 TO 1	3 TO 1	1 TO 1	3 TO 1
7	1 TO 1	15 TO 1	1 TO 1	15 TO 1
8	2 TO 1	10 TO 1	2 TO 1	10 TO 1
9	2 TO 1	20 TO 1	2 TO 1	20 TO 1
10/FACE CARD	2 TO 1	20 TO 1	2 TO 1	20 TO 1
ACE	3 TO 1	50 TO 1	3 TO 1	50 TO 1
888*	25 TO 1	N/A	25 TO 1	75 TO 1
DECK TYPE	2 DECKS ONLY		6 DECKS ONLY	
* SPECIAL BONUS PAID WHEN DEALER BUSTS WITH THREE 8S.				

BASIS AND PURPOSE FOR RULE 23

The purpose of Rule 23 is to establish playing rules for craps and procedures for conducting craps games in compliance with section 44-30-302 (2). The statutory basis for Rule 23 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., and 44-30-818, C.R.S.

RULE 23 RULES FOR CRAPS

30-2399.06 THE PLAY - DICE-OLLOGY.

DICE-OLLOGY IS A PATENT-PROTECTED CRAPS VARIATION GAME, THE RIGHTS TO WHICH ARE OWNED BY SG GAMING, INC. OF LAS VEGAS, NV, AND WHICH MAY BE TRANSFERRED OR ASSIGNED. CRAPS WITH DICE-OLLOGY MUST BE PLAYED ACCORDING TO THE FOLLOWING RULES:

- (1) DICE-OLLOGY MAY BE PLAYED ONLY ON TABLES DISPLAYING THE DICE-OLLOGY LAYOUT.
- (2) DICE-OLLOGY IS AN OPTIONAL WAGER FOR CRAPS AND CONSISTS OF THREE SEPARATE WAGERS, LITTLE ONES, BIG ONES AND BOOM OR BUST. THESE BETS WILL BE IN THE AMOUNT SPECIFIED AT THE TABLE BY THE RETAIL LICENSEE.
- (3) EACH DICE-OLLOGY WAGER IS INDEPENDENT AND HAS NO EFFECT ON THE PRIMARY GAME OF CRAPS OR THE OTHER WAGERS. ALL DICE-OLLOGY WAGERS CAN BE MADE ON THE COME OUT ROLL OR ANY TIME BEFORE A NUMBER BY THE CHOSEN BET HAS BEEN ROLLED.
- (4) PLAYERS MUST PLACE THEIR DICE-OLLOGY WAGER IN THE MARKED AREA. DEALERS WILL THEN MOVE THE WAGERS TO THE APPROPRIATE BETTING AREAS FOR THE LITTLE ONES, BIG ONES AND BOOM OR BUST.
- (5) ANY DEALER TIP DELIVERED AS A DICE-OLLOGY WAGER MAY BE PLACED AT THE TOP OF THE DICE-OLLOGY BETTING AREA OR PIGGY-BACKED (DEALER BET SITS ON TOP OF THE PLAYER'S BET SLIGHTLY PUSHED FORWARD) ON TOP OF THE PLAYER'S DICE-OLLOGY WAGER. ANY RESTRICTIONS ON DEALER TIP WAGERS MUST BE POSTED AT THE TABLE OR AS WALL SIGNAGE.
- (6) WHEN A PLAYER MAKES A POINT, THE STICKMAN, BOXMAN, OR DEALER WILL USE A LAMMER TO KEEP TRACK OF THE NUMBER OF PASSES.
- (7) AS THE SHOOTER ROLLS FOR ANY NUMBER OTHER THAN A SEVEN (7), THE BOXMAN OR DEALER WILL PLACE A LAMMER ON THE CIRCLE INDICATING THE NUMBER ROLLED. IF A NUMBER IS REPEATED BY THE SHOOTER, IT HAS NO EFFECT ON THE WAGER. WHEN THE SHOOTER ROLLS A SEVEN (7) ALL BETS LOSE AND THE DEALER WILL CLEAR ALL LOSING BETS AND LAMMERS.
 - (A) WHEN ALL "LITTLE" NUMBERS (2, 3, 4, 5, 6) HAVE BEEN ROLLED BEFORE A SEVEN (7) IS ROLLED THE LITTLE ONES BET WILL PAY OUT ACCORDING TO THE CHOSEN PAY TABLE. PLAYERS MAY NOW, AT THE DISCRETION OF THE CASINO, RE-BET THE LITTLE ONES PROPOSITION WAGER OR

WAIT FOR A 7 TO BE ROLLED. THE BET LOSES WHEN A SEVEN (7) IS ROLLED, INCLUDING A SEVEN (7) ON THE COME OUT ROLL.

(B) WHEN ALL "BIG" NUMBERS (8, 9, 10, 11, 12) HAVE BEEN ROLLED BEFORE A SEVEN (7), THE BIG ONES BET WILL PAY OUT ACCORDING TO THE CHOSEN PAY TABLE. PLAYERS MAY NOW, AT THE DISCRETION OF THE CASINO, RE-BET THE BIG ONES PROPOSITION WAGER OR WAIT FOR A 7 TO BE ROLLED. THE BET LOSES WHEN A SEVEN (7) IS ROLLED, INCLUDING A SEVEN (7) ON THE COME OUT ROLL.

(C) BOOM OR BUST WILL PAY OUT WHEN ALL OF THE NUMBERS (2, 3, 4, 5, 6, 8, 9, 10, 11, 12) HAVE BEEN ROLLED BEFORE A SEVEN (7). BOOM OR BUST WILL PAY OUT ACCORDING TO THE CHOSEN PAY TABLE. PLAYERS MAY NOW, AT THE DISCRETION OF THE CASINO, RE-BET THE BOOM OR BUST PROPOSITION WAGER OR WAIT FOR A 7 TO BE ROLLED. THE BET LOSES WHEN A SEVEN (7) IS ROLLED.

(8) THE PAY SCHEDULE IN USE, OR PAY OUTS DERIVED FROM THE PAY SCHEDULES, MUST BE DISPLAYED ON THE TABLE LAYOUT OR ON SIGNAGE AT THE TABLE:

SIDE BET	PAY TABLE 1	PAY TABLE 2
LITTLE ONES	34 TO 1	30 TO 1
BIG ONES	34 TO 1	30 TO 1
BOOM OR BUST	175 TO 1	150 TO 1